

**CHARTER TOWNSHIP OF ORION  
CHARTER TOWNSHIP OF ORION BOARD OF TRUSTEES AGENDA  
MONDAY, MARCH 6, 2023 - 7:00 PM  
ORION TOWNSHIP MUNICIPAL COMPLEX BOARD ROOM  
2323 JOSLYN RD.  
LAKE ORION, MICHIGAN 48360**

---

1. CALL TO ORDER
2. BOARD WORKSHOP 6:30 PM - Fire Chief Recruitment
3. INVOCATION AND PLEDGE
4. EMPLOYEE RECOGNITION
  - A. Tandem Graves - Associate of Science in Accounting Degree
  - B. Capt. Chris Hagan - Oakland County 40 Under 40
5. APPROVAL OF BILLS
6. PUBLIC COMMENT (3 minutes or less) \*Board does not respond during public comment
7. APPROVAL OF AGENDA
8. CONSENT AGENDA
  - A. Minutes - Regular Meeting - February 21, 2023
  - B. Holliday Drive Private Road Maintenance SAD #3 - Authorize Cost Estimate
  - C. Solicitation Request - Lions Club White Cane Week Street Collection
  - D. Outdoor Assembly Permit - River Church Egg Drop
  - E. Revised Application for Peddlers/Solicitors License - Ordinance 95
  - F. Fire Department: Purchase Turnout Gear
  - G. Fire Department: Purchase Two Fire Engines
  - H. Hiring Committee: Fire Chief Recruitment
  - I. Traffic Logix Maintenance Contract
  - J. Cisco Firewall Contract
  - K. Schedule Public Hearing: Michigan Natural Resources Trust Fund Grant Application
  - L. Resolutions - FY24 Community Project Funding Requests
  - M. Water Debt Agreement
9. PENDING
  - A. PC-23-02, Lapeer Rd. and Silverbell Rd. Rezone Request
  - B. PC-23-03, Lapeer Rd. Burger King Rezone Request
  - C. Second Reading: Ordinance 76 - Alcoholic Beverages Regulations
10. REPORTS
  - A. Police/Fire Report
  - B. Financial Reports
  - C. JustFOIA Report
  - D. Post-Election Audit Report
11. PUBLIC COMMENT (3 minutes or less) \*Board does not respond during public comment
12. BOARD MEMBER COMMENT
13. ADJOURNMENT

*In the spirit of compliance with the Americans with Disabilities Act, individuals with a disability should feel free to contact Penny S. Shults, Clerk, at (248) 391-0304, ext. 4001, at least seventy-two hours in advance of the meeting to request accommodations.*